

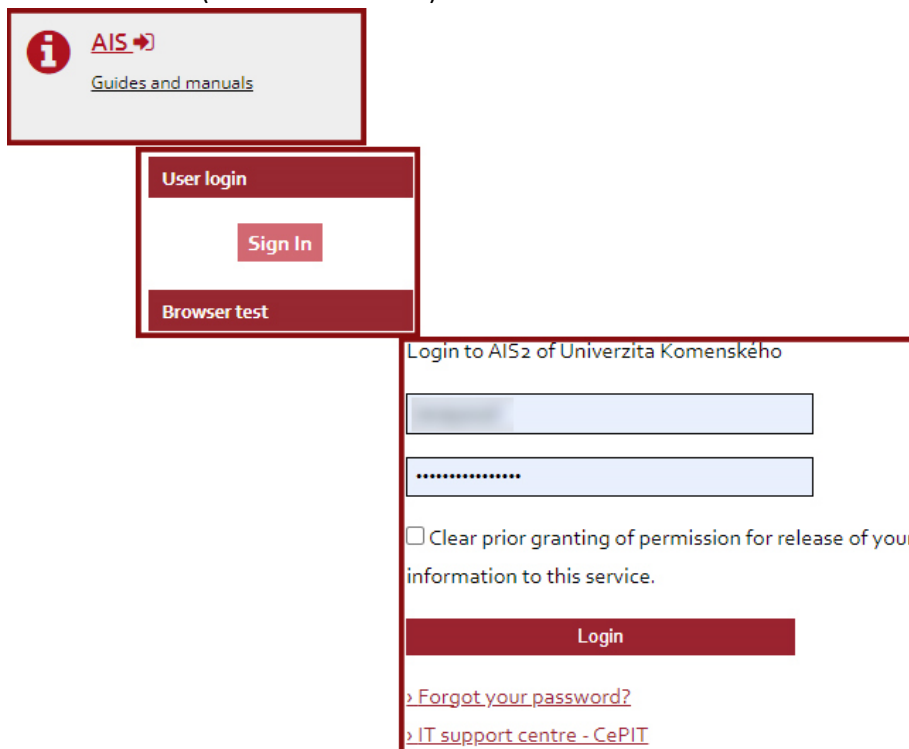
APPLYING FOR A THESIS TOPIC

LOG IN TO THE SYSTEM

Start up your internet browser and enter <http://moja.uniba.sk> in the address bar. Change your language in the upper right corner to EN (English).

Then click on **AIS2**.

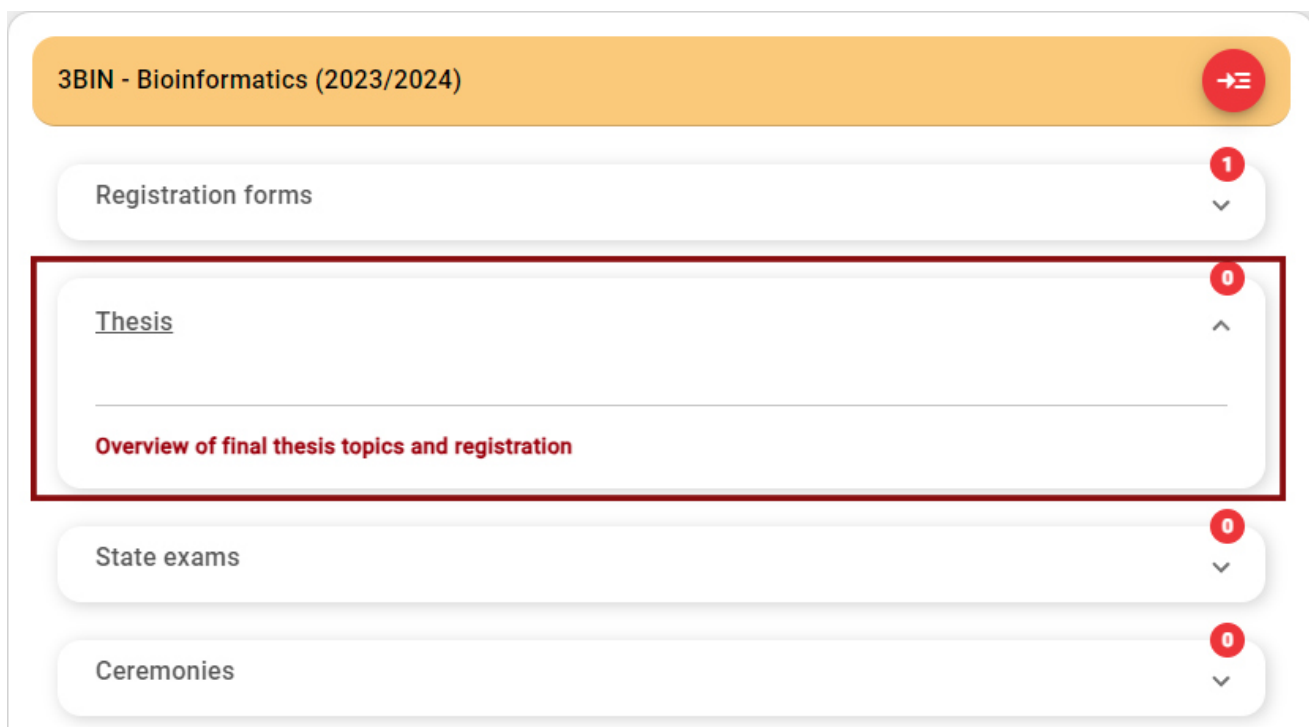
Log in to **AIS2** using **your login name and password**. If you do not have a login or password yet, contact the password administrator of **your faculty** (<http://www.uniba.sk/spravcoviahesiel>) or call for CePIT (+421 2 9010 4444)




Once you are logged in, you'll see the welcome screen of AIS2

If you are not subscribed to any thesis topic, you can subscribe to it.

In the middle part of the screen, click on **Thesis** to expand the menu for that section



The student subscribes to the thesis assignment via the line: **Overview of final thesis topics and registration.**

In the newly opened application window via the "plus"  button you can see the list of entries. To better view the results, it is advisable to use filters such as the type of ZP, or to view the work by teacher or by study program.

If you click on the icon and such a window will appear:



It means, that the Actual date is out of the permitted intervals for signing in/out.

If it is the right date, in the newly opened window, you may use (or not) use the filter to view topics by a specific teacher, or by topic name, or by study program

Topics that are available for your study programme and are not occupied by another student are shown in standard font, not in italics

You click on the topic you like and submit by clicking on button

After submitting the window appears:

Once you have assign in to submit your thesis, wait for your submission to be accepted by the thesis advisor. Only after acceptance can you start working on your thesis topic.

When you finish working with the AIS2, close all application windows and **DON'T FORGET TO LOG OUT**. In the AIS2 system window, you must click on your name in the upper right corner of the screen and then **Logout**.

